



# 6.1820/MAS.453: Mobile and Sensor Computing aka IoT Systems

<https://6mobile.github.io/>

## Lecture 10: mmWave Sensing and Self-Driving Cars

Slides adapted from Haitham Hassanieh (EPFL)

### Course Staff

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### Announcements

- 1- Lab 2 due today
- 2- Lab3 out today, due next week
- 3- Start forming teams

# What are we learning today?

Learn the fundamentals, applications, and implications of  
**mmWave Sensing**

- 1- What are the pros and cons of mmWave vs Vision?
- 2- What is an mmWave radar? How does it work?
- 3- How does specularities impact mmWave imaging?
- 4- Can Generative AI help us with mmWave shortcomings?

# Today in IoT + Self-Driving Cars

March 4, 2025

## UC Irvine study shines headlights on consumer driverless vehicle safety deficiencies

Project demonstrates the low cost and ease of carrying out 'sticker attacks'



# Millimeter Wave Radars

## Obstacle Detection



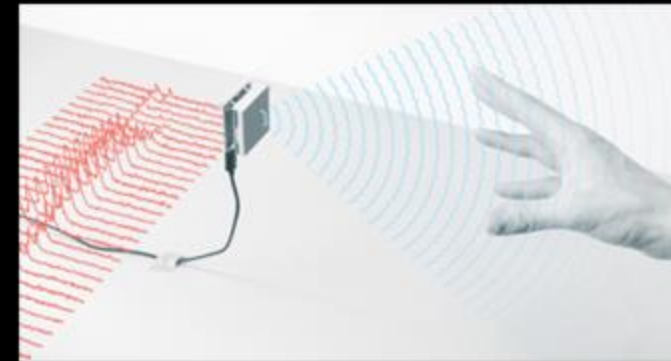
## Localization



## Vital Signs Monitoring



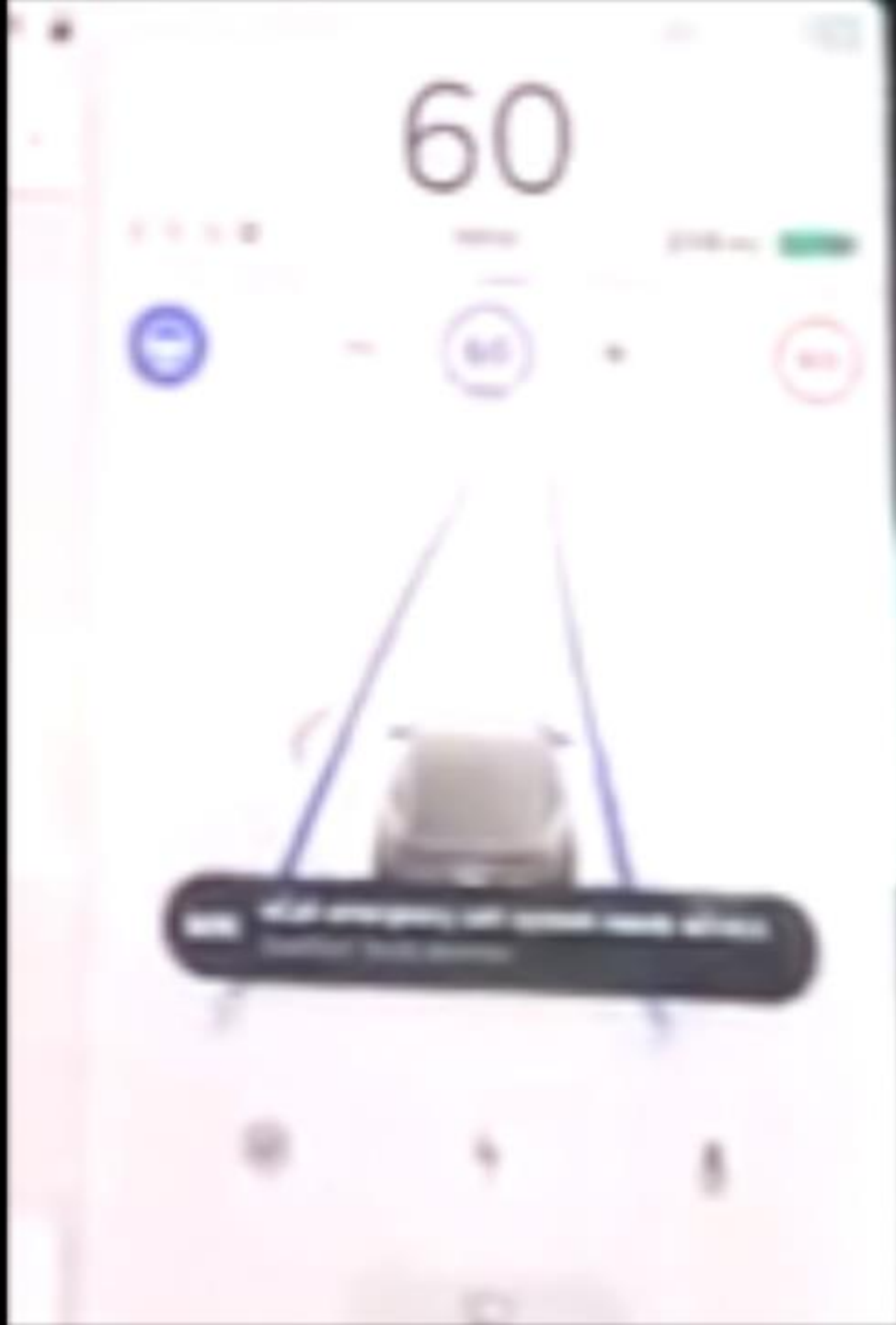
## Gesture Recognition



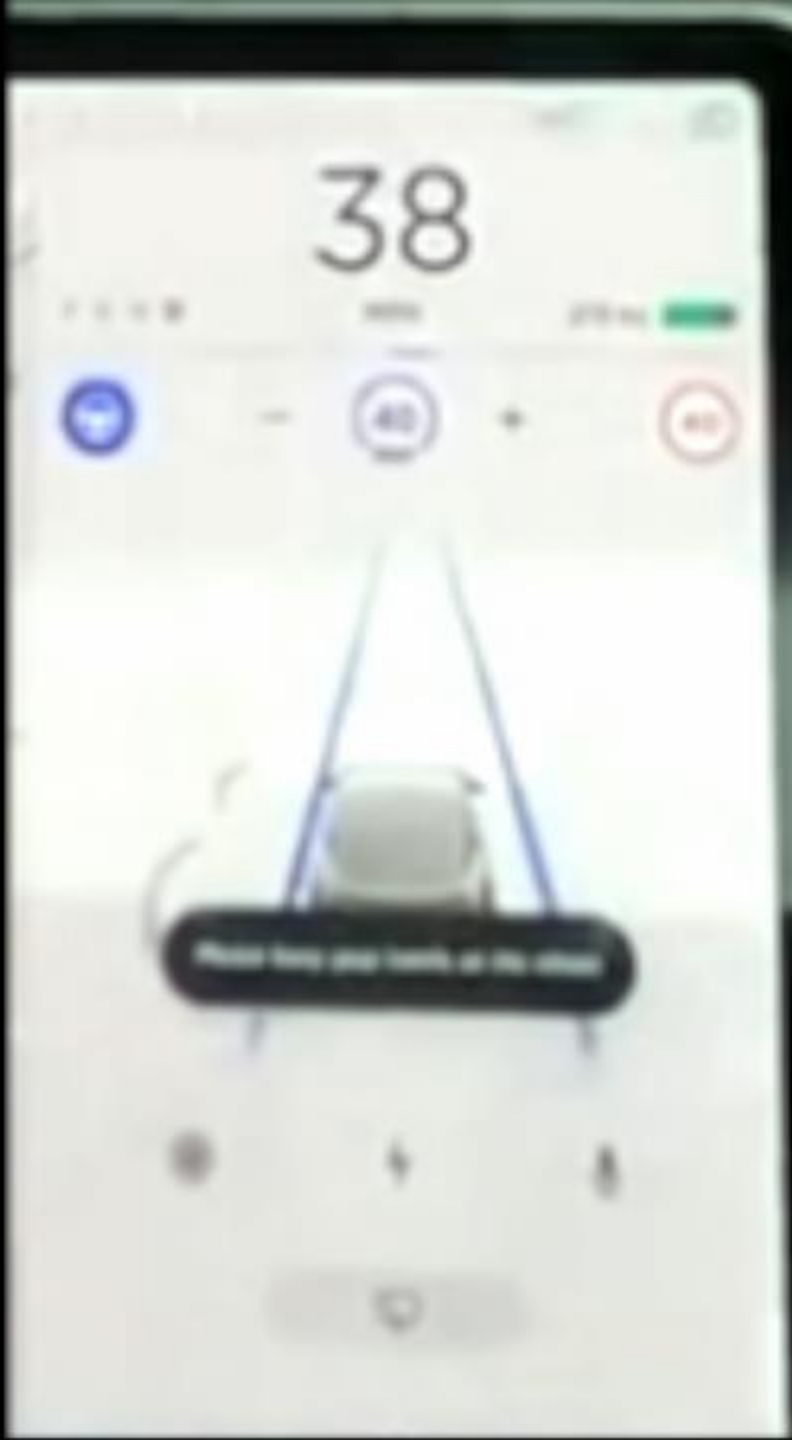
# Non-Line-of-Sight Imaging with Millimeter Wave Radars



## Tesla in Clear Conditions



## Tesla in Fog



# Tesla in Fog





# Challenge: Adverse Weather & Low Visibility



Wireless mmWave radars can function reliably in **adverse weather** and **low visibility** scenarios where LiDARs and cameras fail.



# Non-Line of Sight Imaging with Millimeter Wave Radars

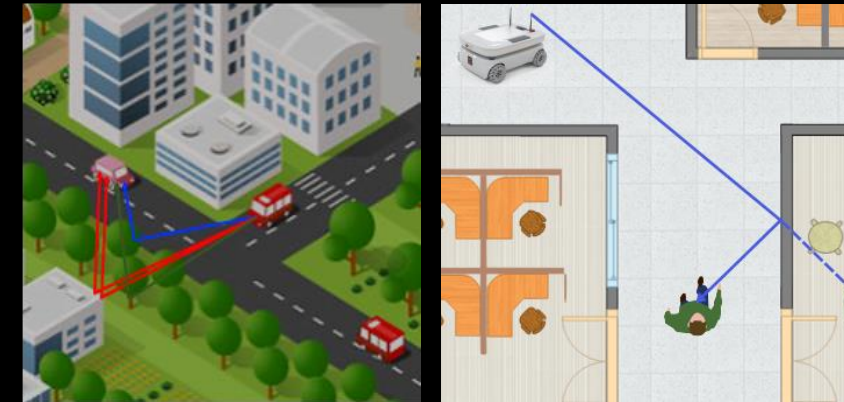
Operate in Bad Weather



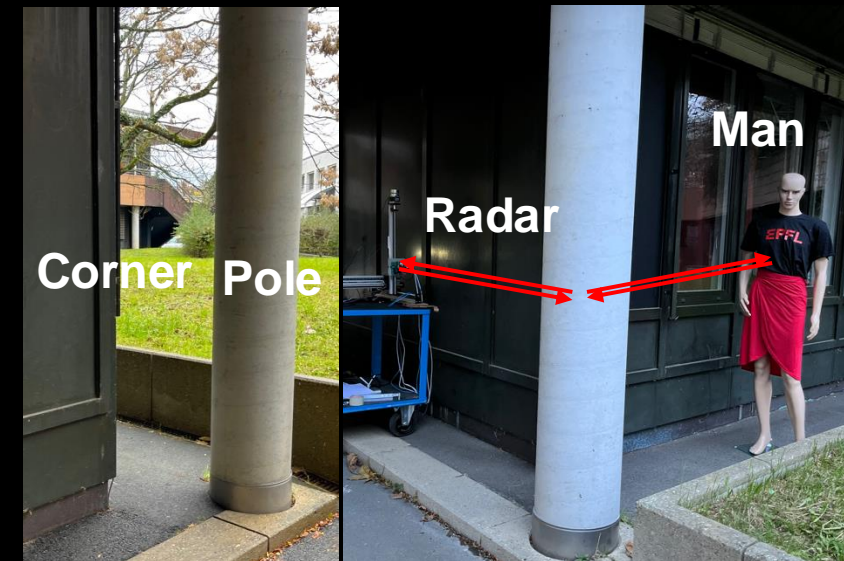
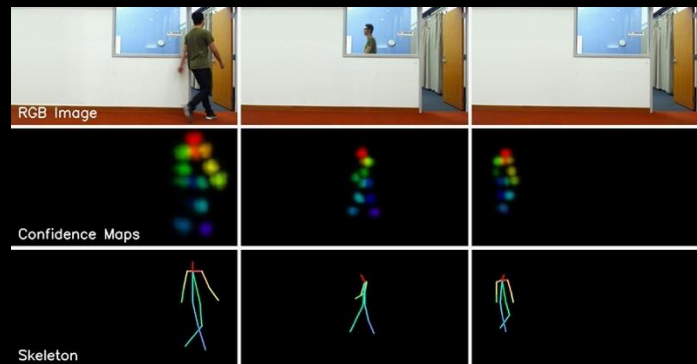
Through Occlusions



Around Corners

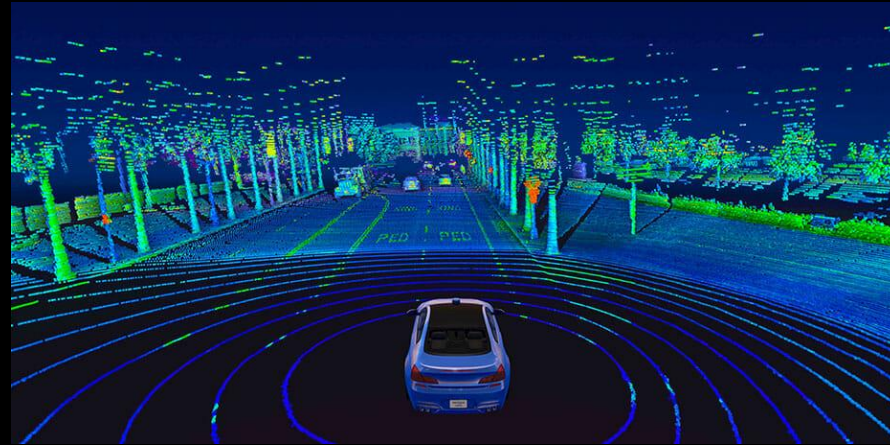


Search & Rescue Robots





# Challenge: Resolution of millimeter wave radar is very low compared to LiDAR and Cameras

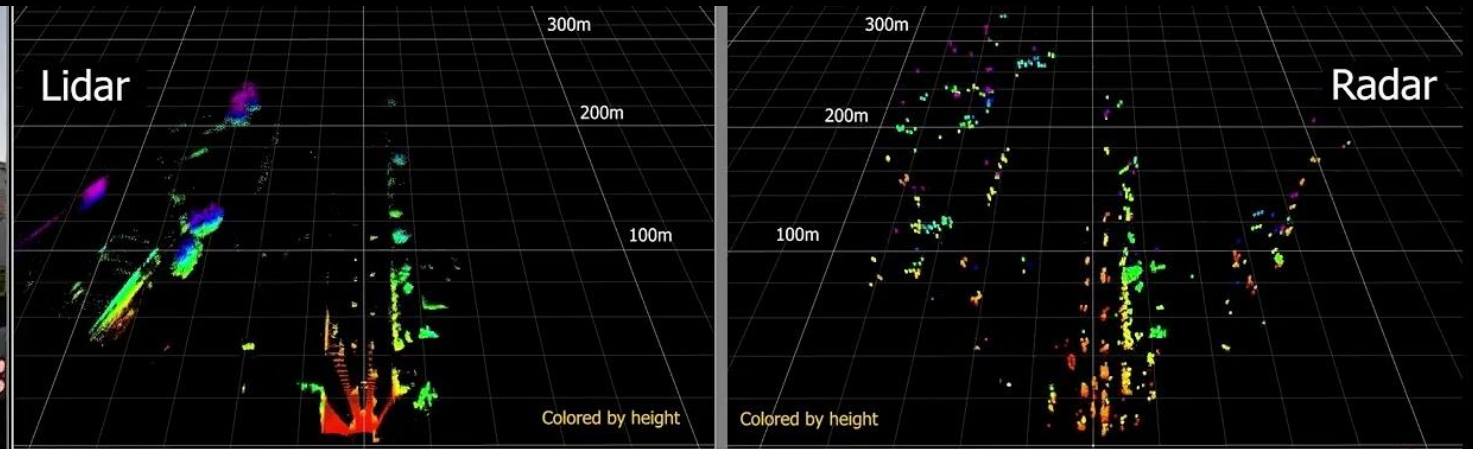


LiDAR with  $0.1^\circ$  Angular Resolution



Lidar vs Altos V1 Radar  
Point Cloud Comparison

Jan-5th-2024

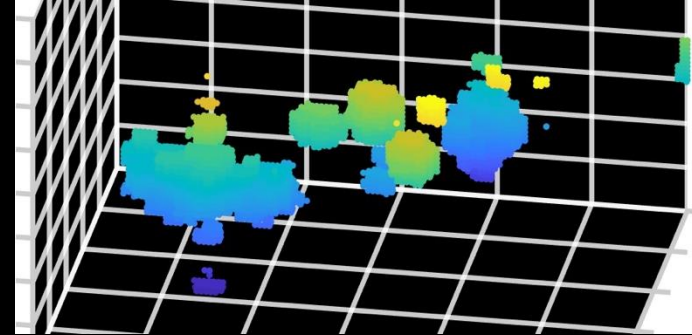


# Challenges in Radar Perception

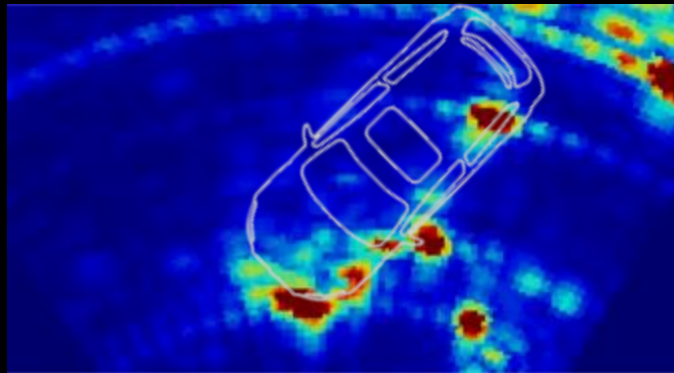
Camera Image



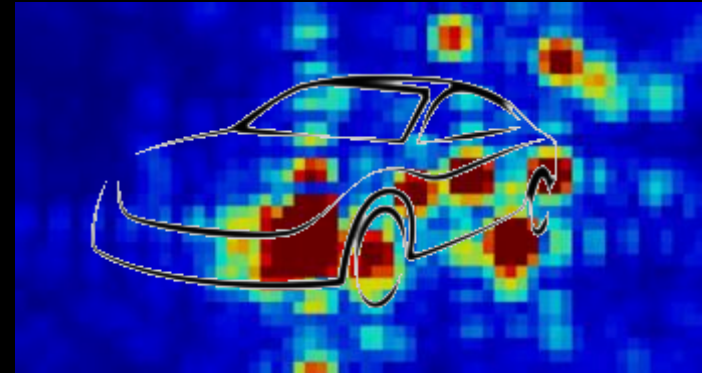
Point Cloud



Top-View



Front-View



**Huge Performance Gap Between Radar and Vision!**



# Challenges in Radar Perception

## 1. Low Angular Resolution

- Blobs of reflected power
- No sharp boundaries/shapes

## 2. Specularity

- Missing major parts of cars

## 3. Multipath

- Spurious Reflections

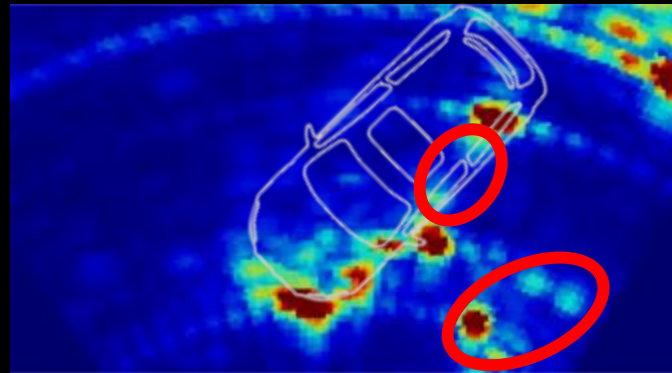
Camera Image



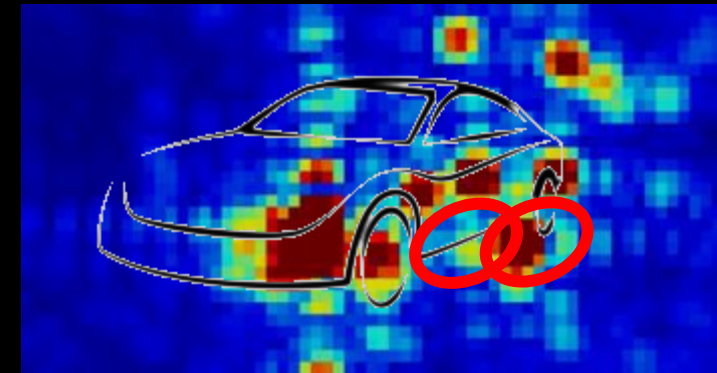
Point Cloud



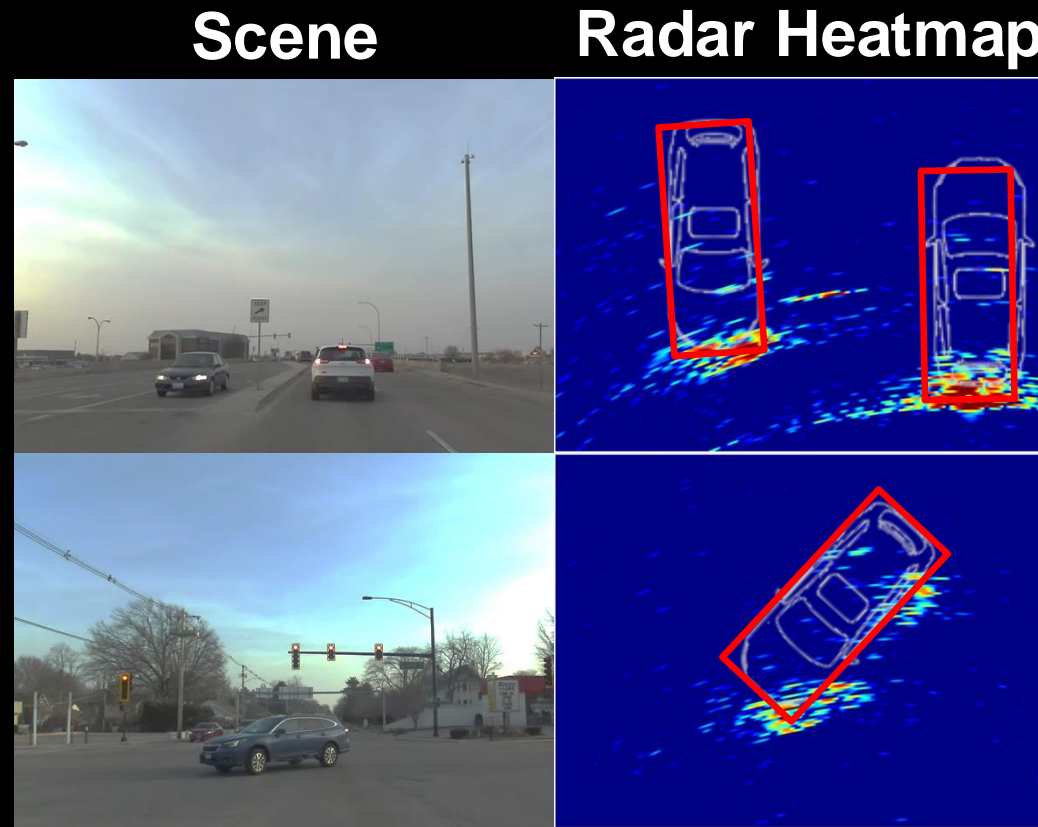
Top-View



Front-View



# Accurate Bounding Box Detection using Radar



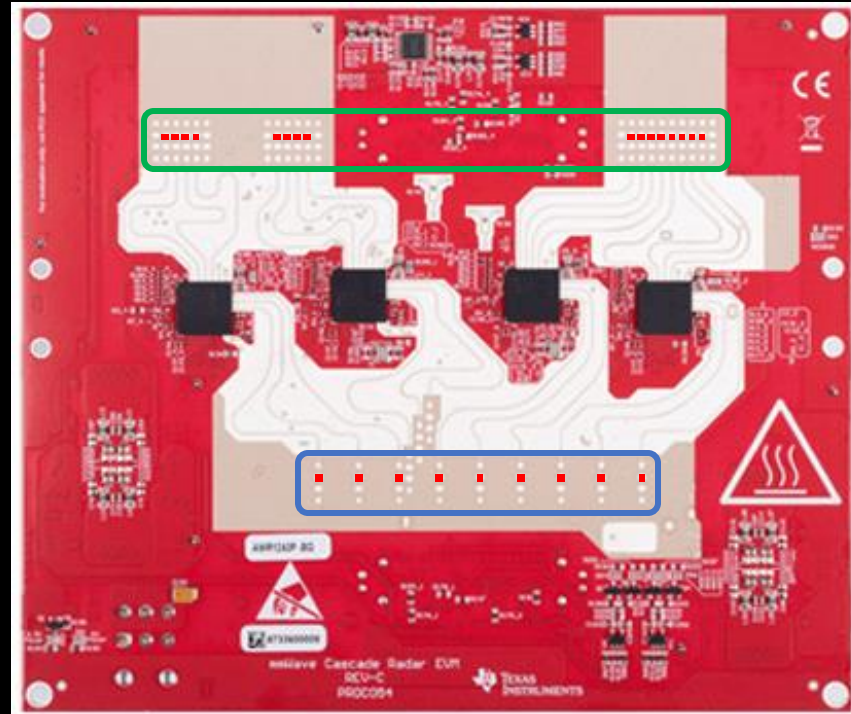
Red: Predicted bounding box

Car silhouette: Ground truth car location

# Cascaded MIMO Radar

Receiver  
Array  
(16 elements)

Transmitter  
Array  
(9 elements)



**TI**  
**MIMO Radar**

Angular resolution of radar is proportional  
to antenna array size.



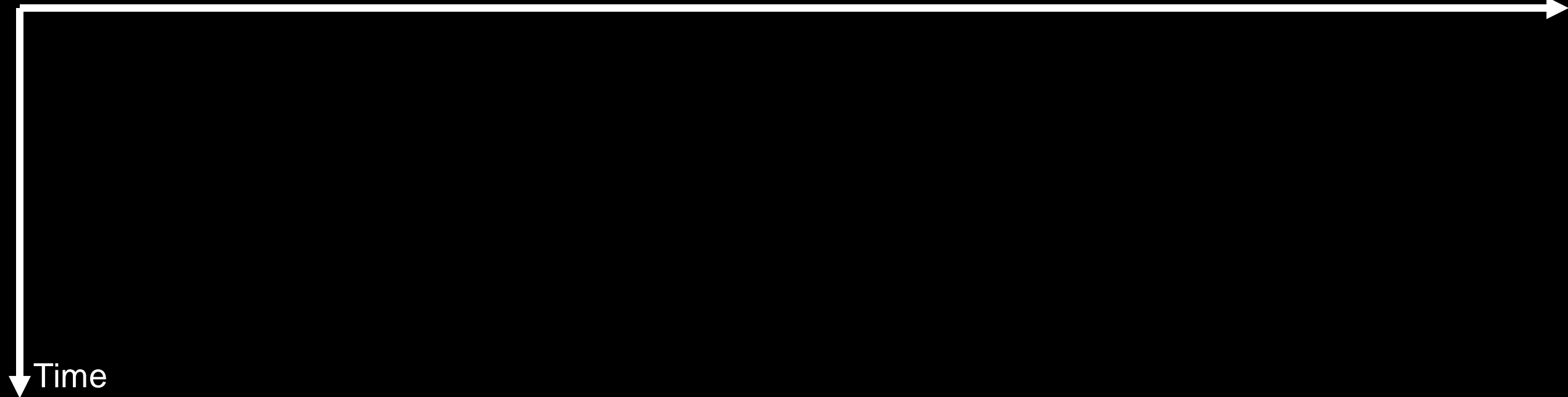


# Virtual Antenna Array

Physical TX Array

Physical RX Array

Location



# Virtual Antenna Array

# Physical TX Array

# Physical RX Array

## Location

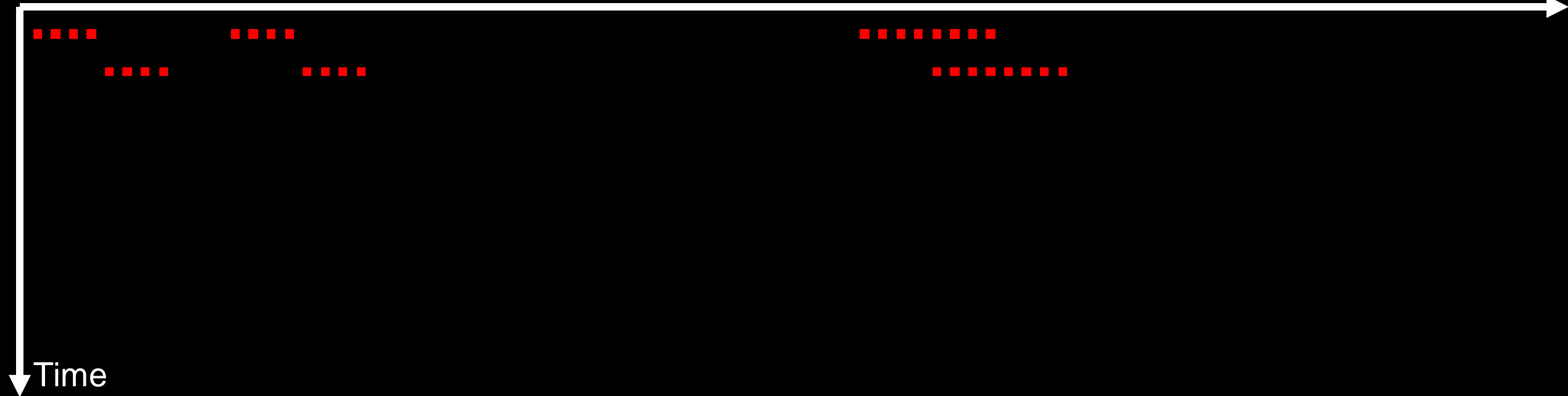
## Time

# Virtual Antenna Array

Physical TX Array

Physical RX Array

Location

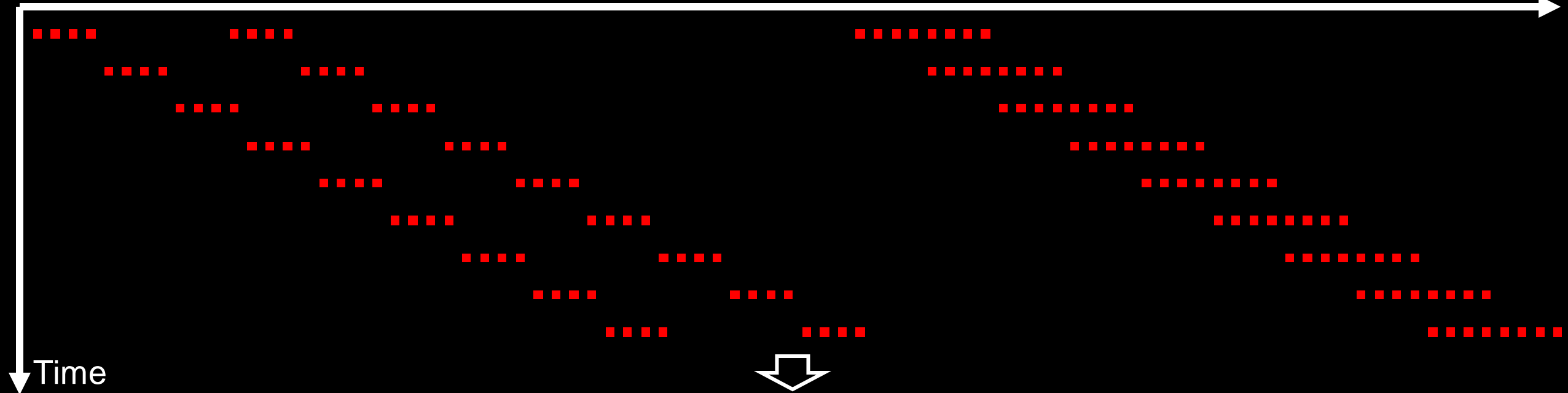


# Virtual Antenna Array

Physical TX Array

Physical RX Array

Location



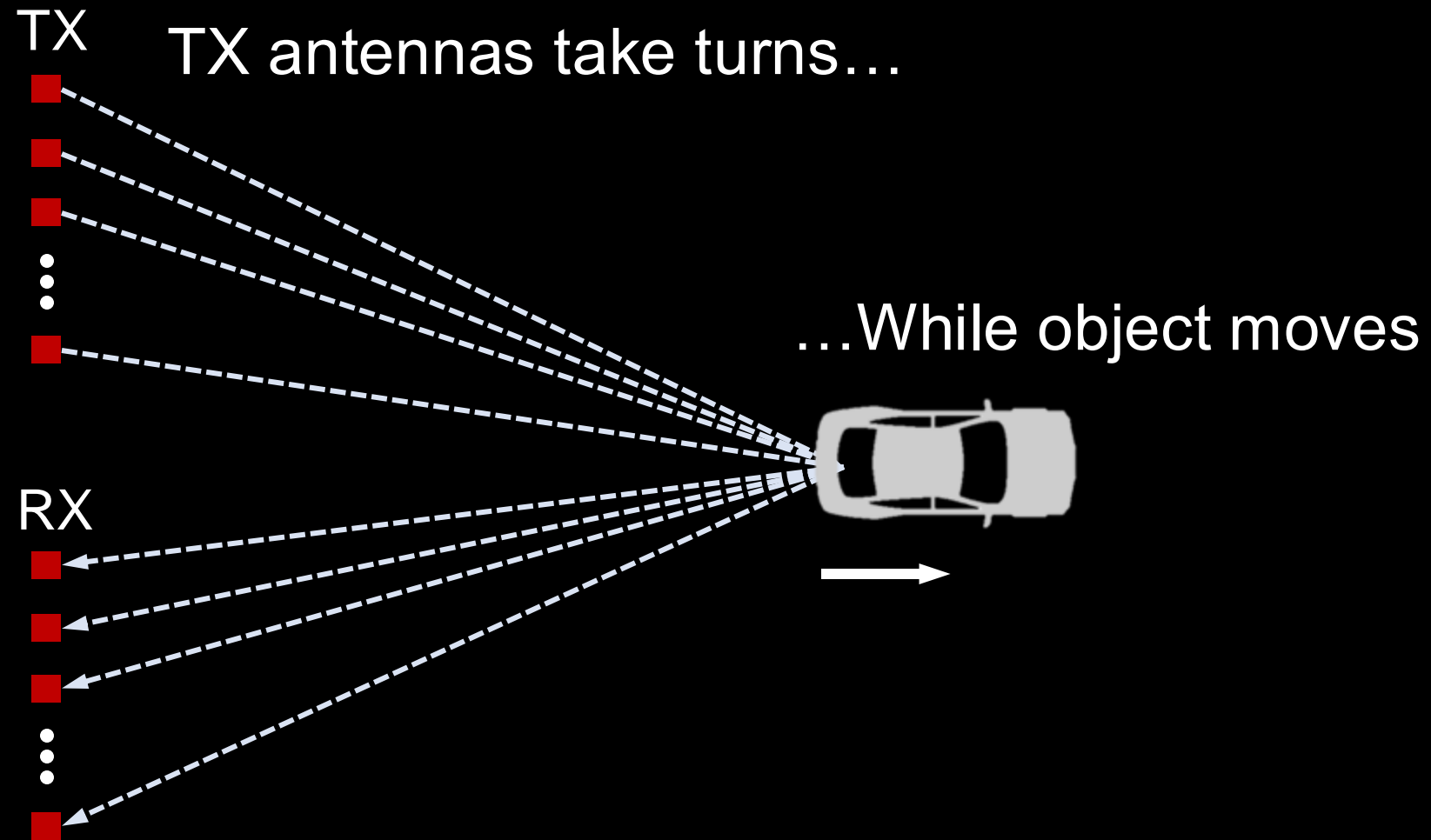
86-element array

1.8° azimuth resolution

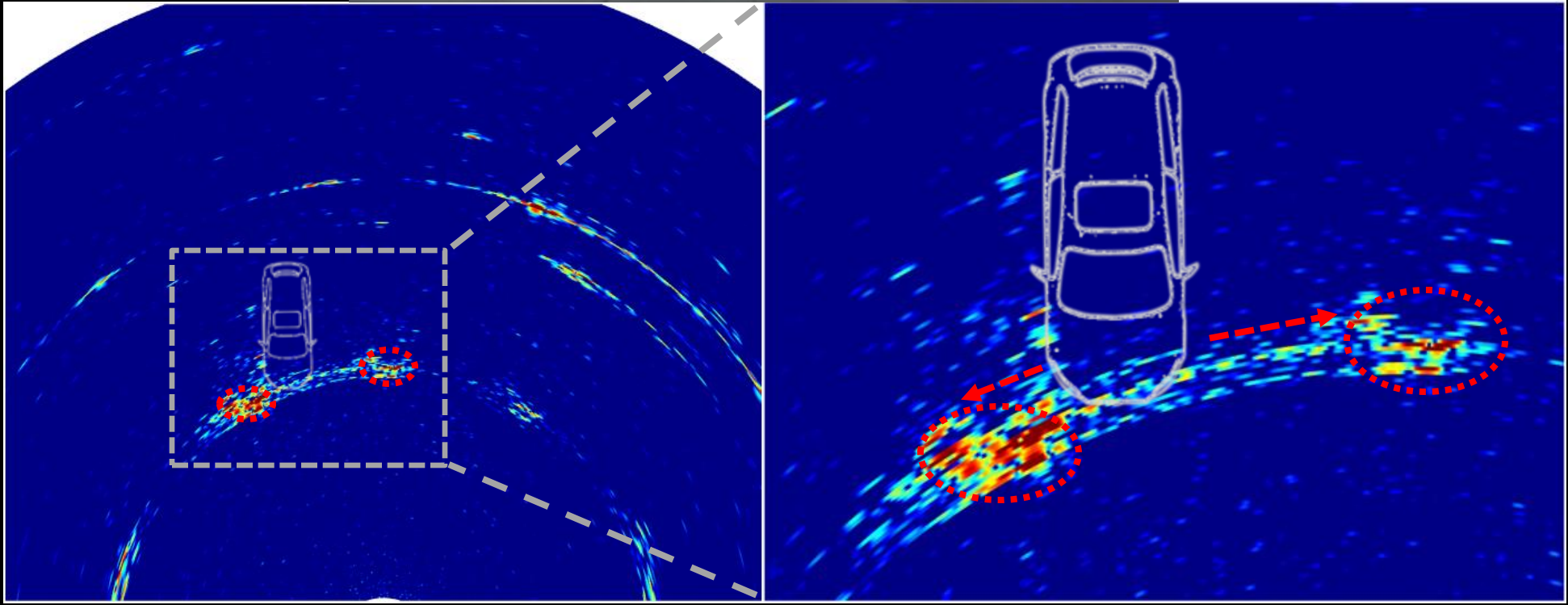
10x higher than single-chip radars



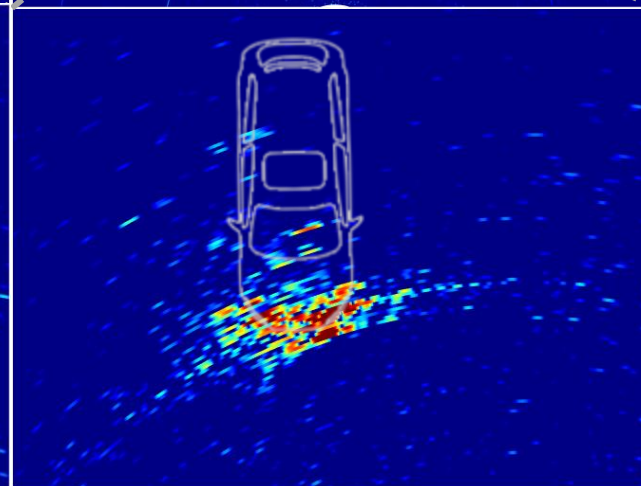
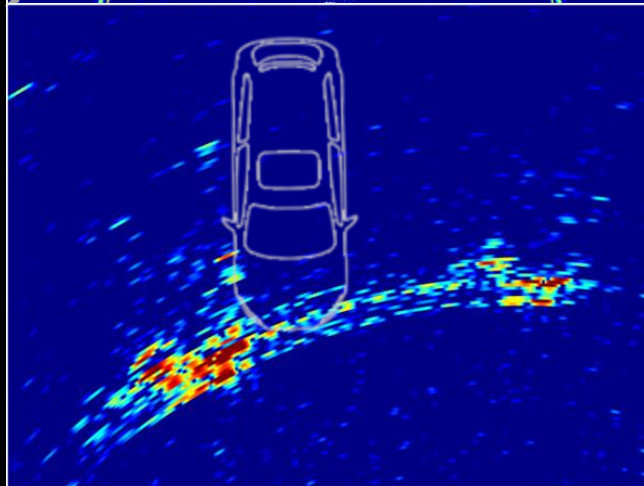
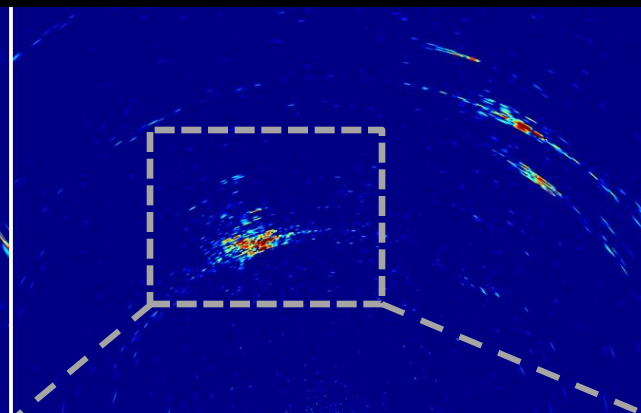
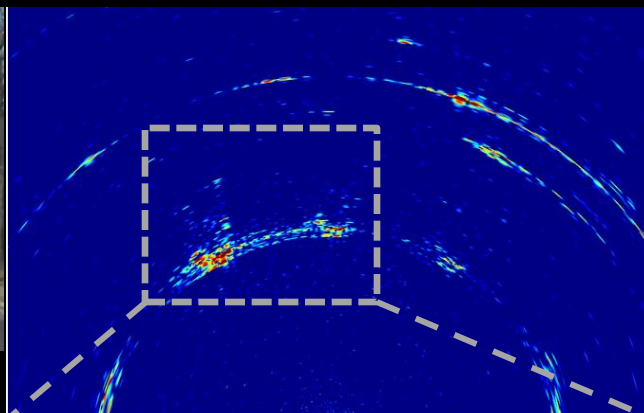
High-resolution cascaded MIMO radar suffers from *motion smearing* in highly dynamic scenes!



# Challenge: Motion Smearing



# Resolving Motion Smearing

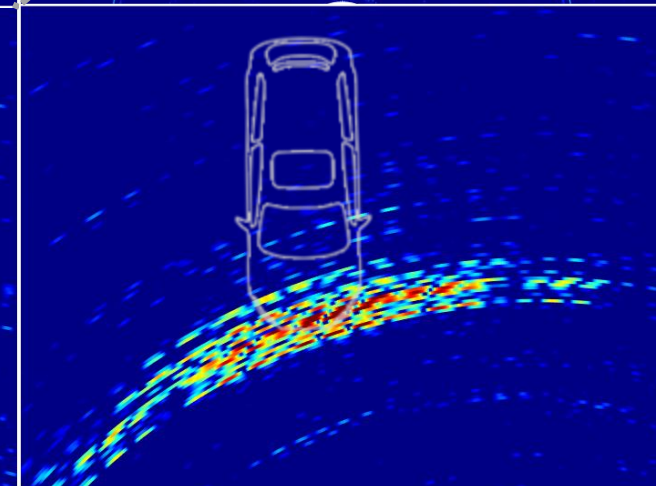
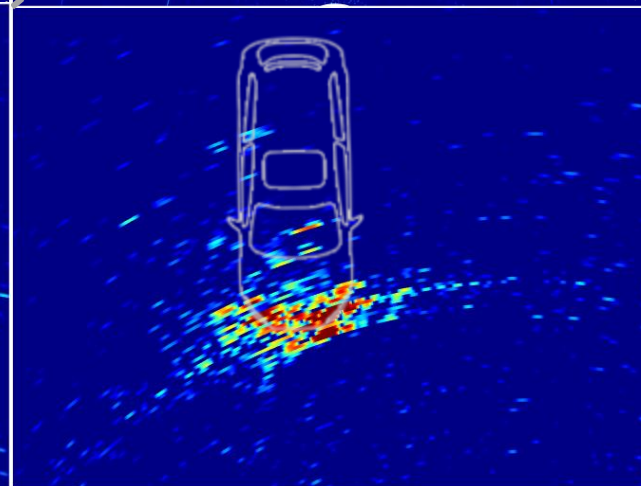
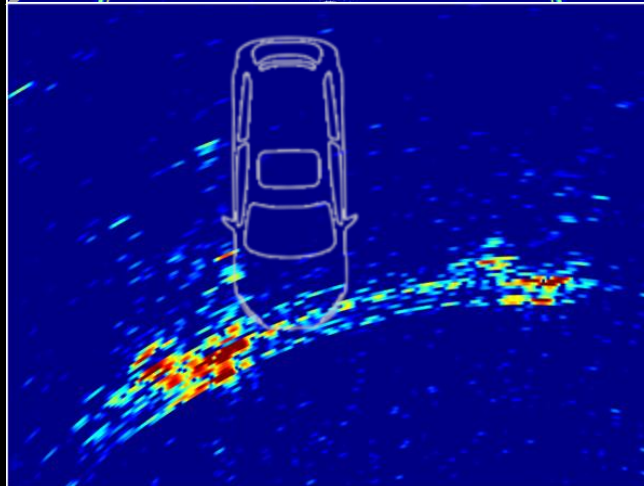
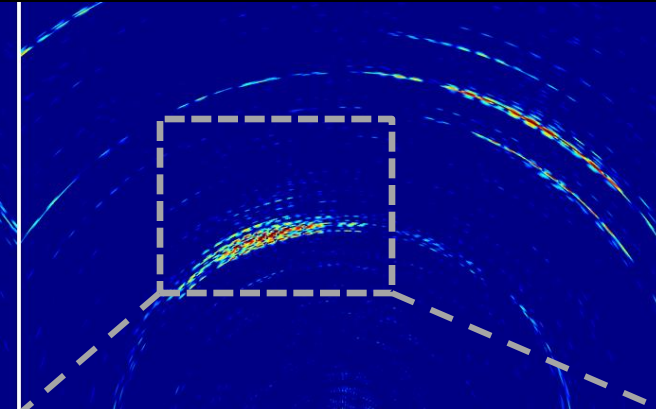
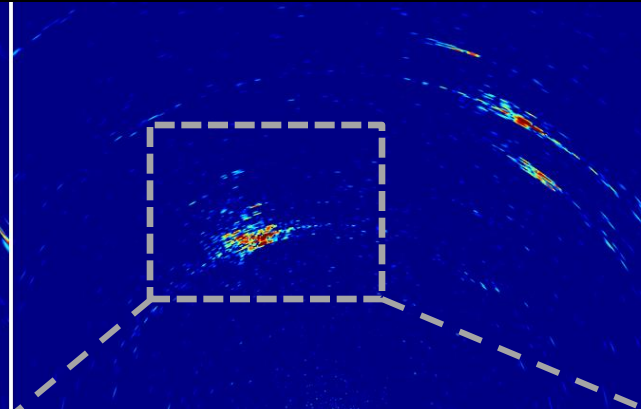
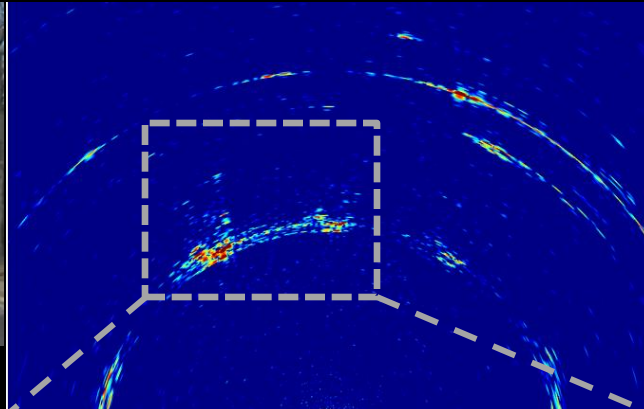


Motion Smearing in  
Radar Heatmap

High-Resolution  
After Compensation



# Deep Learning



Motion Smearing in  
Radar Heatmap

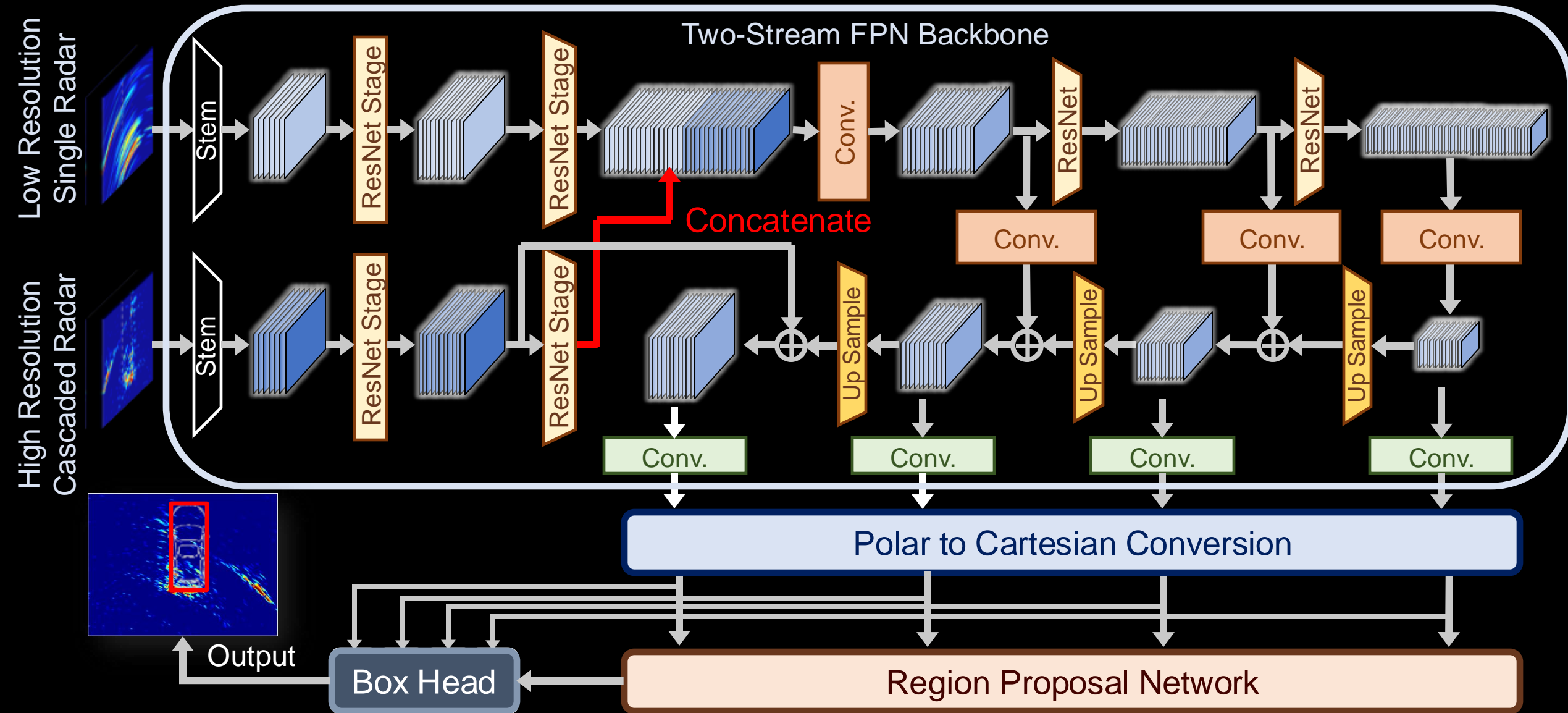
High-Resolution  
After Compensation

Low-Resolution  
Single Transmitter

**Jointly leverage high- and low-resolution radar heatmaps.**



# Object Detection Network Architecture

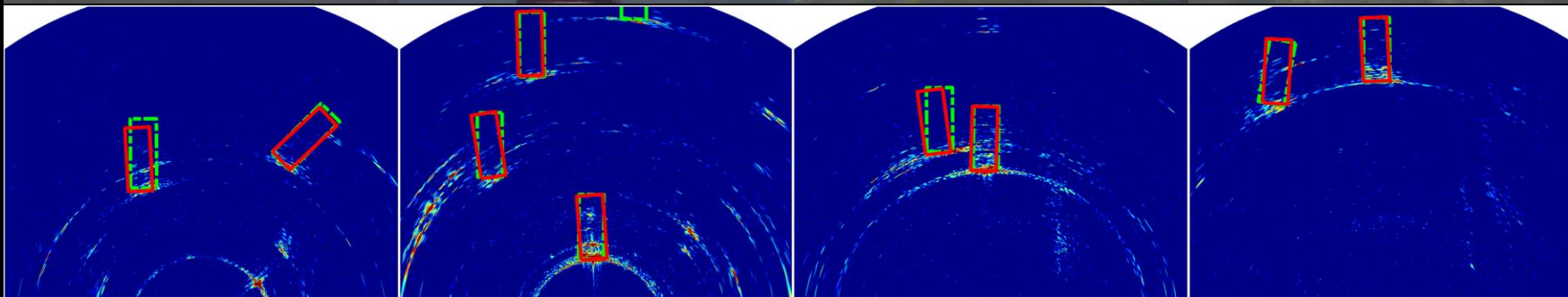


# Results

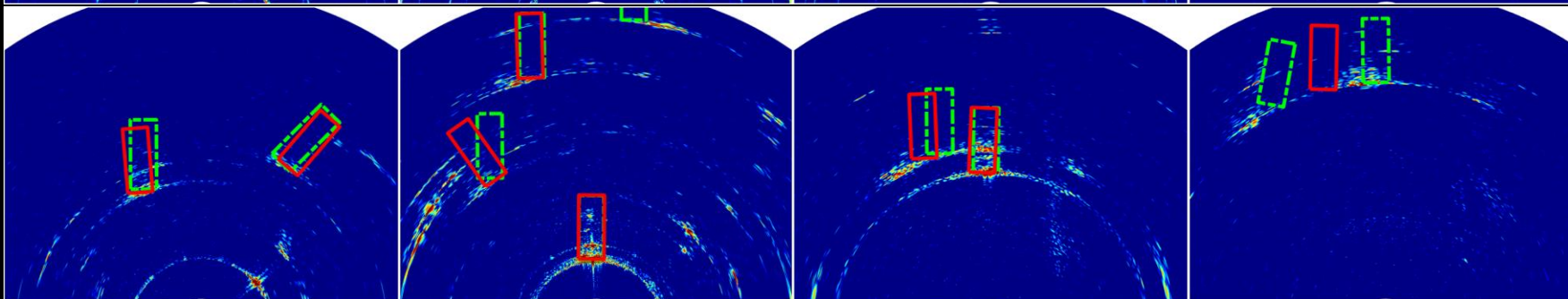
Scene



Radatron



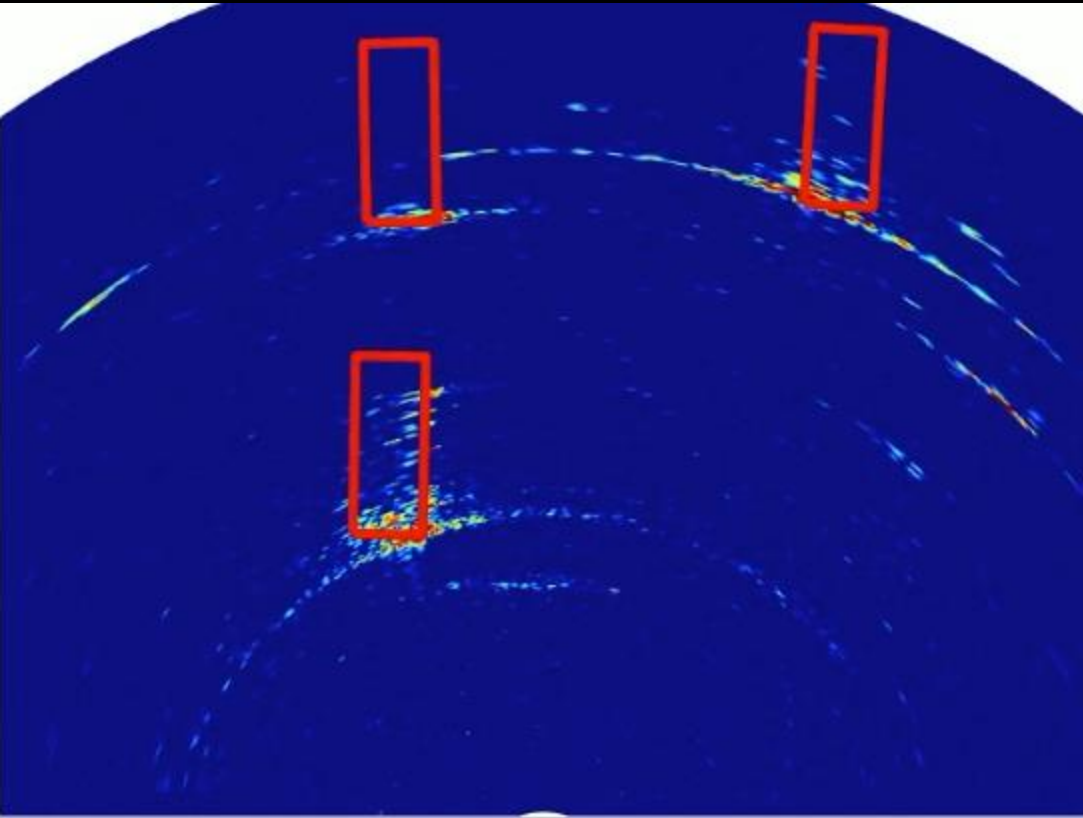
Cascaded Baseline



Green: ground truth car location

Red: predicted bounding box

# Demo Video



No Temporal Post Processing  
Frame to frame detection in the range of 25 meters.

Can we go beyond 2D object detection to full-fledged 3D imaging using radar?

# Challenges in Radar Perception

## 1. Low Angular Resolution

- Blobs of reflected power
- No sharp boundaries/shapes

## 2. Specularity

- Missing major parts of cars

## 3. Multipath

- Spurious Reflections

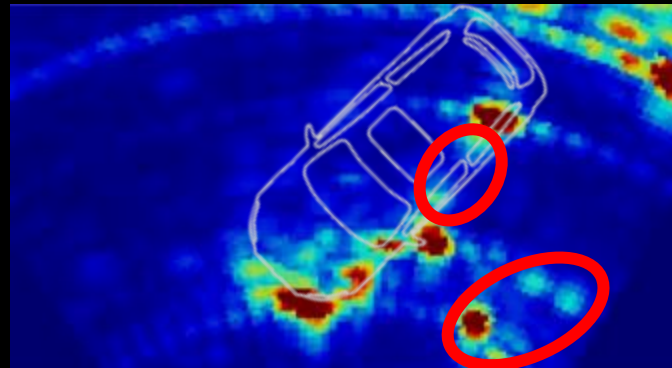
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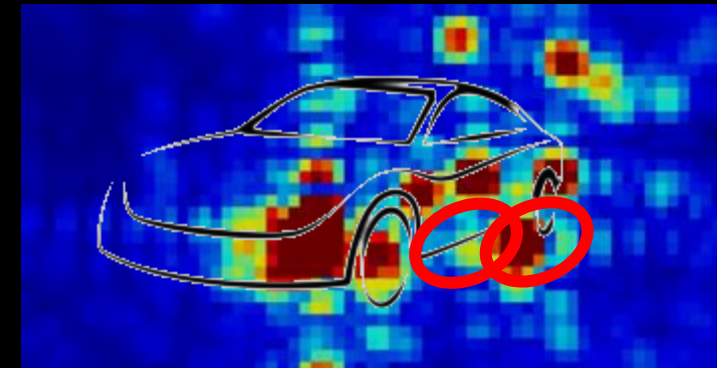
Point Cloud



Top-View



Front-View

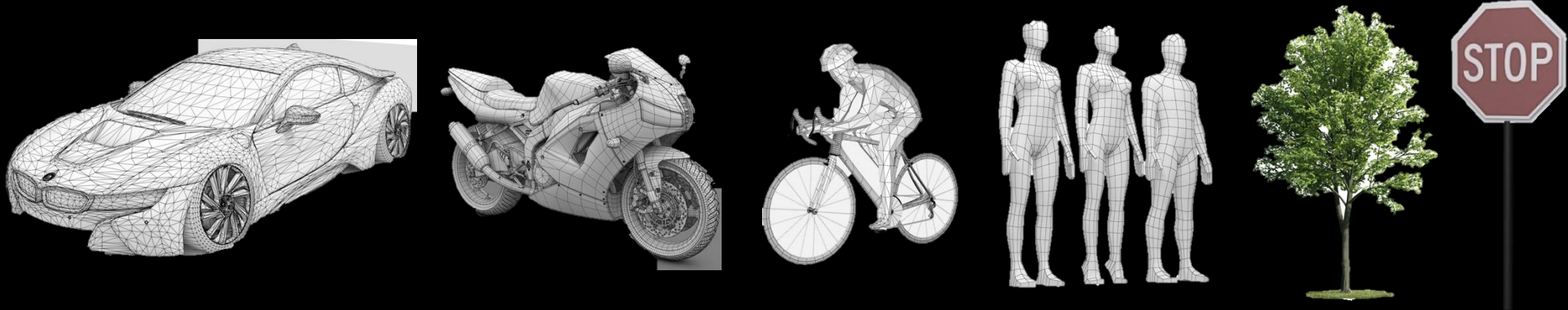


Cast mmWave Radar Perception as a Learning Problem



# Our Solution

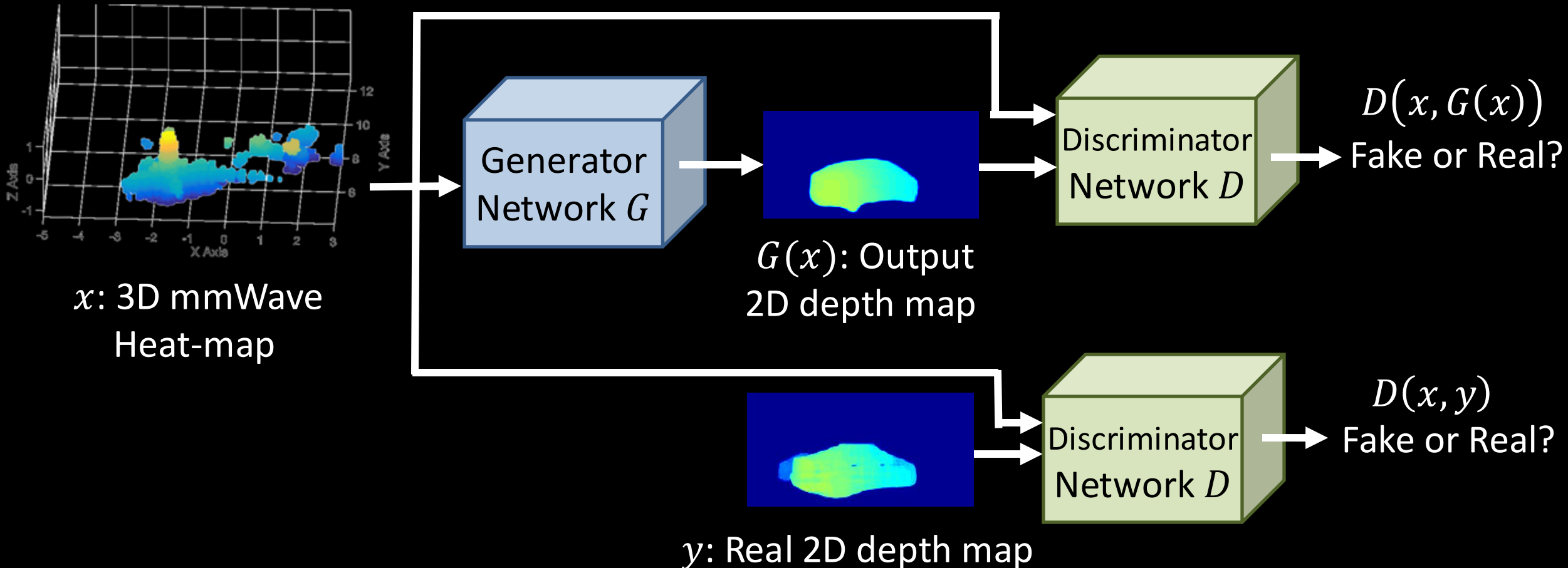
Learning *geometric priors* on structures of commonly found streetside objects.



Generative Adversarial Network (GAN) is effective for various computer vision tasks: super-resolution, learning image prior, image style transformation, etc.

# Conditional Generative Adversarial Network (cGAN)

- Generator takes 3D radar heatmap as input and outputs high resolution depth map.
- Discriminator tries to guess if the high resolution depth map is real or fake.
- Generator's goal is to fool the discriminator into thinking this is real

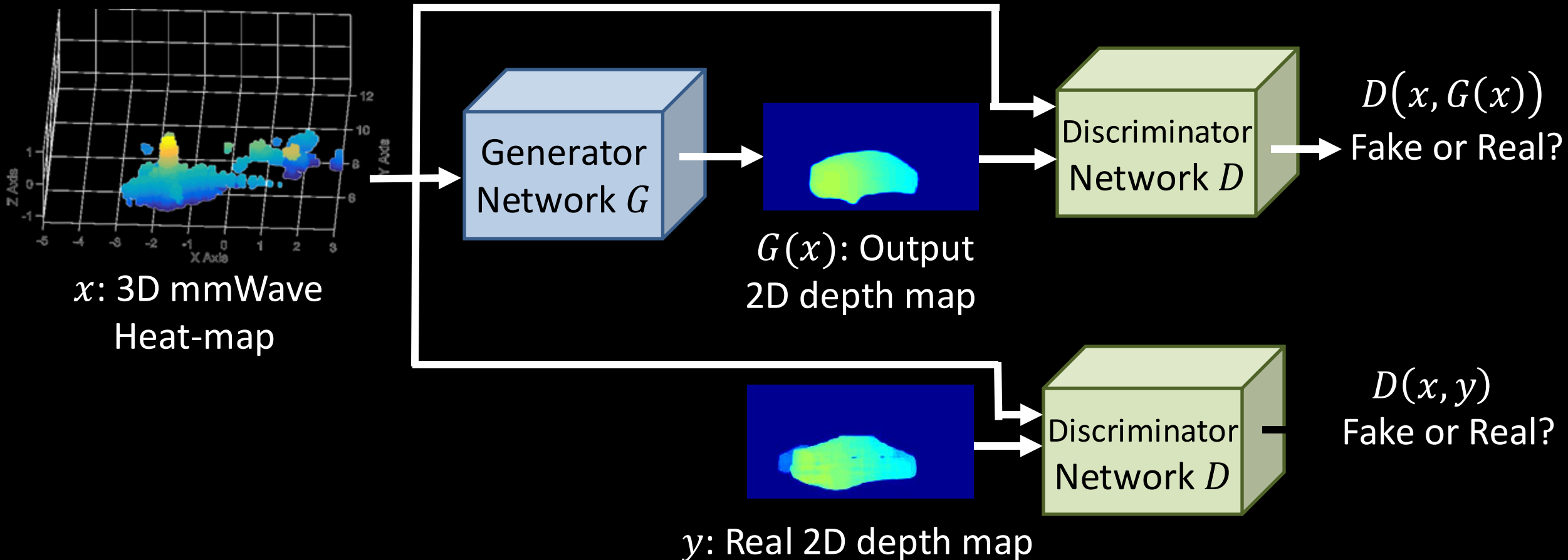




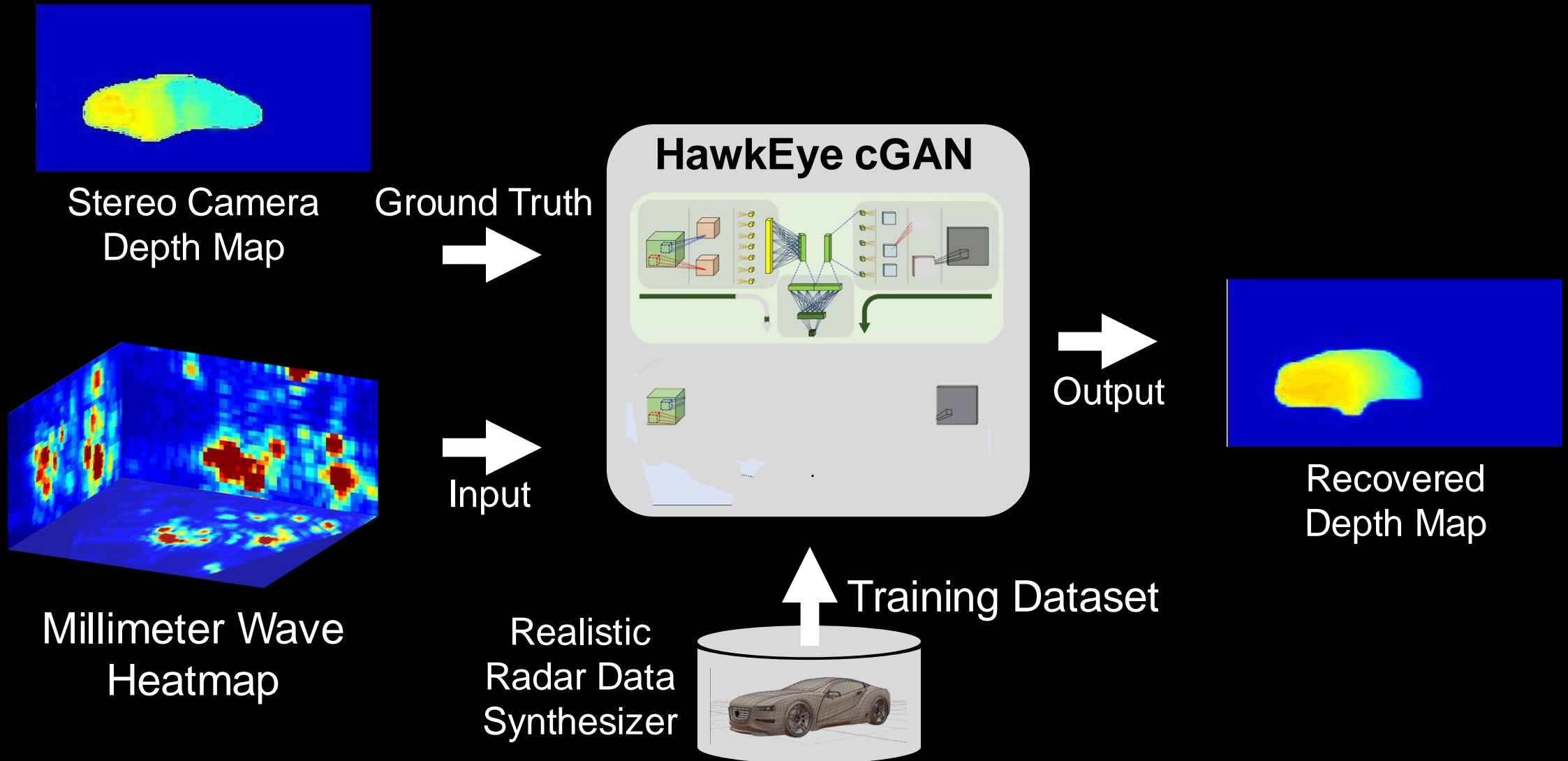
# Conditional Generative Adversarial Network (cGAN)

- Train neural networks in Generator and Discriminator to optimize for the GAN loss

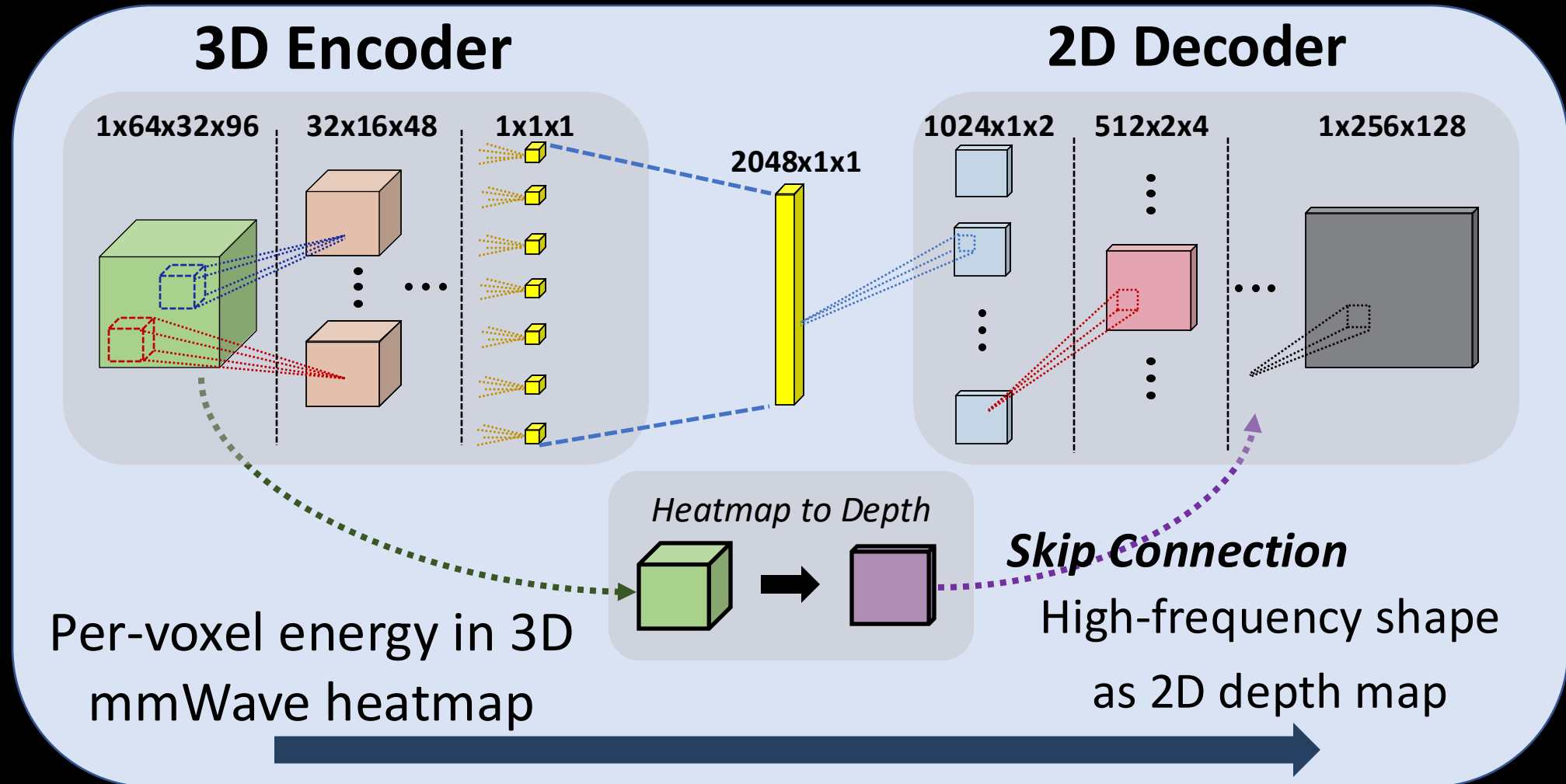
$$\min_G \left( \max_D \left( \mathbf{E}_y [\log D(x, y)] + \mathbf{E}_x [\log (1 - D(x, G(x)))] \right) \right)$$



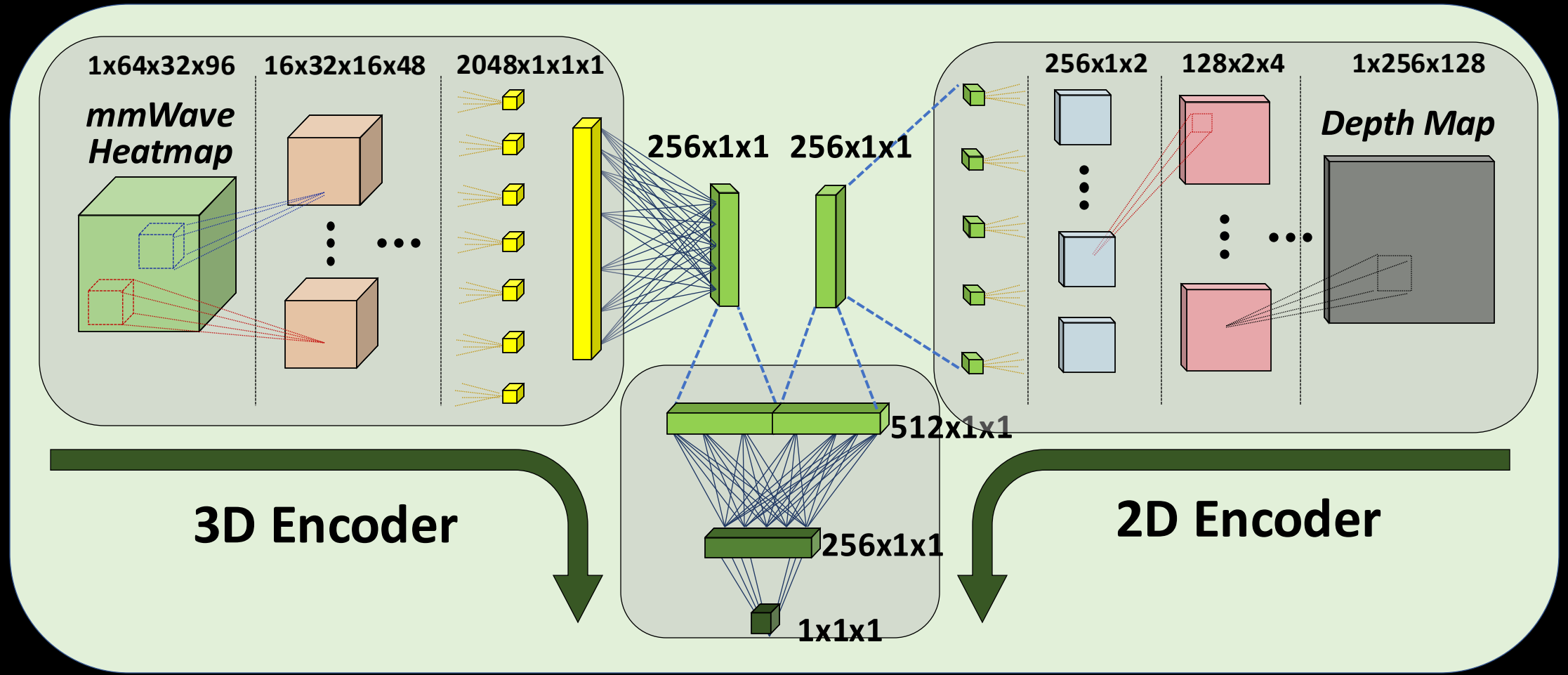
# Hawkeye Overview



# Generator Architecture



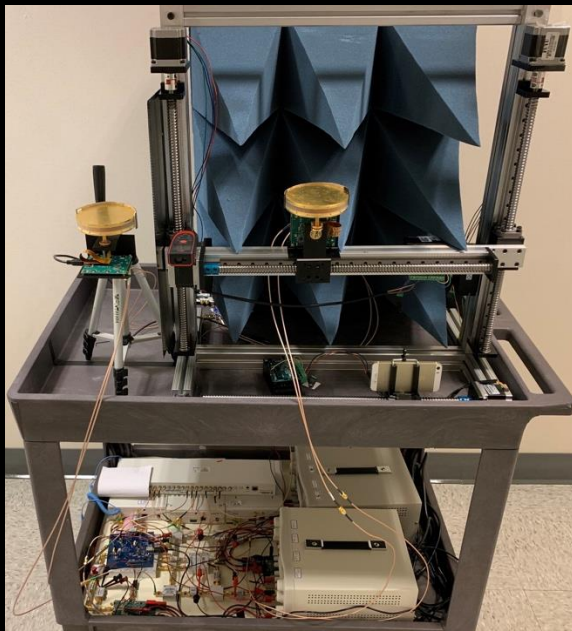
# Discriminator Architecture



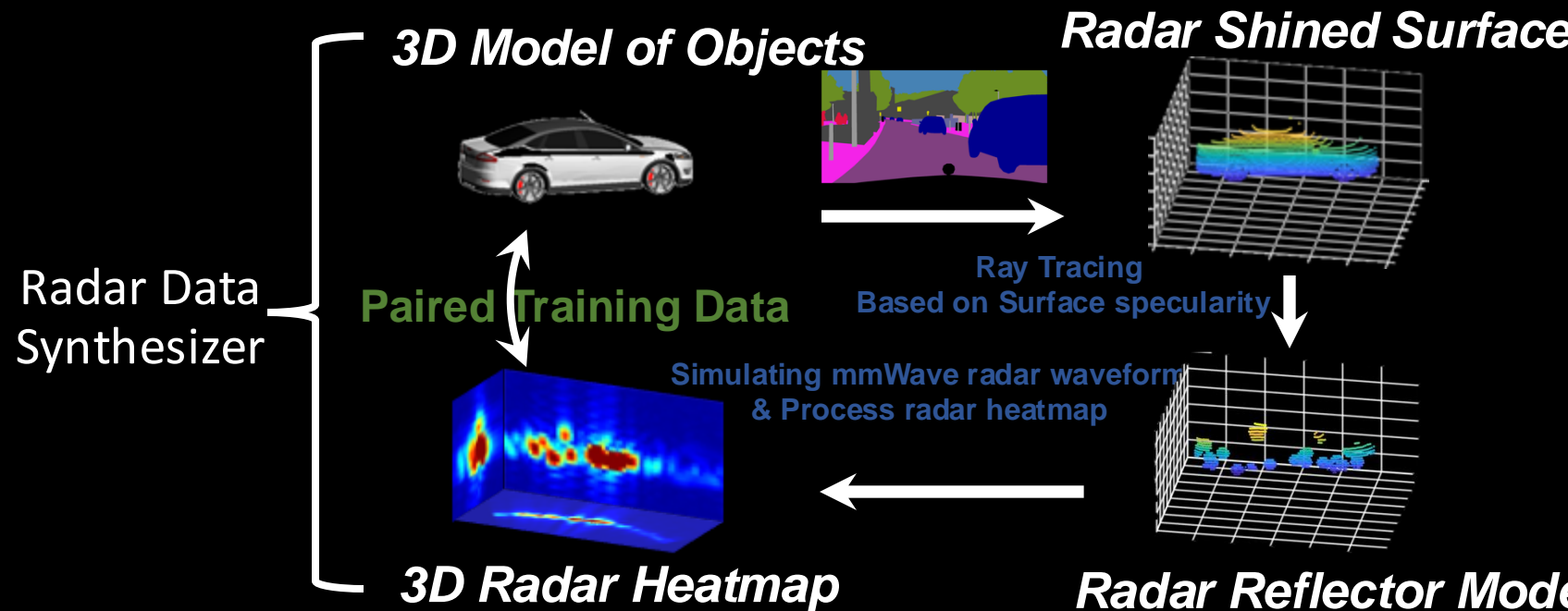
# HawkEye[CVPR 2020]

## High Resolution Through Fog 3D Millimeter Wave Imaging Using cGANS

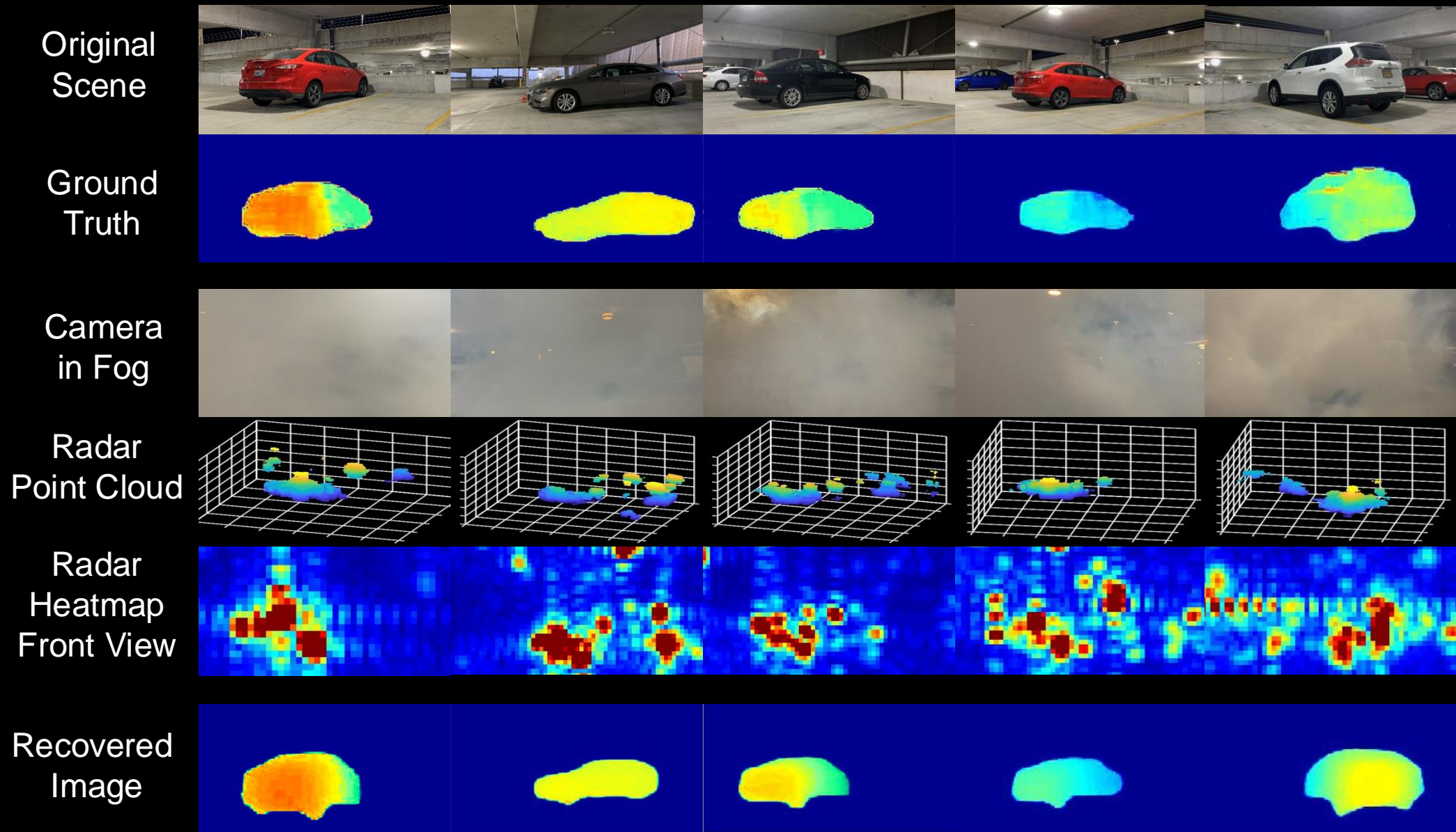
**Training done using simulated data and tested using real data**



**mmWave FMCW  
Imaging Platform**







Trained using simulated data and tested using real data.



# What did we cover today?

Learn the fundamentals, applications, and implications of  
**mmWave Sensing**

- 1- What are the pros and cons of mmWave vs Vision?
- 2- What is an mmWave radar? How does it work?
- 3- How does specularities impact mmWave imaging?
- 4- Can Generative AI help us with mmWave shortcomings?

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